



HEROWAR



HERO WAR

ESPORT-FI EVOLUTION





HERO WAR

OPEN LETTER

GameFi has become so popular, exploding in 2021, and has made many people become rich quickly. Nevertheless, for us, to begin with the next form in the blockchain gaming industry: "Esport-Fi." And our project: HERO WAR will be the one of the informal projects in the new era with different solutions for the market: combining game play and quality, attractive graphics of traditional esport games, along with GameFi's economic model. Many game modes and attractive rewards, creating the account x100 times quickly thanks to the players' own tactics and skills.

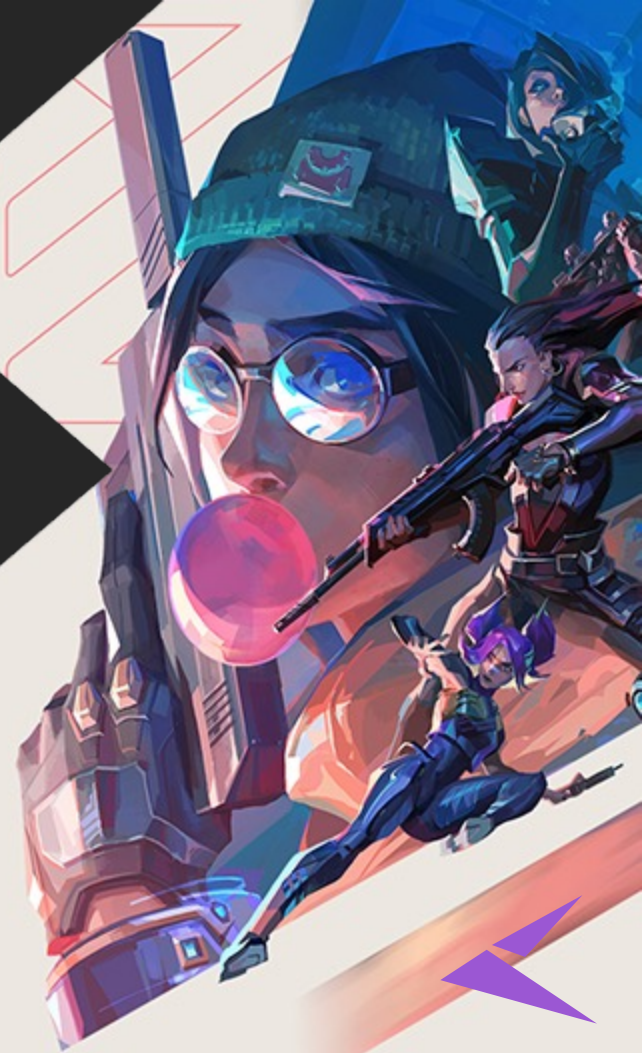
In-game items are NFTized using blockchain technology to make transactions easy, safe, and transparent. With Hero War, we have a sustainable development model thanks to the support of Pi Gaming to help increase the most effective Esport-Fi coverage.

Vision beyond Esport-Fi towards Social-Verse, becoming a metaverse social network for the world in general and the metaverse center of the vast Herobook ecosystem in particular. Learn about this exciting project with us and how we will solve the market dilemmas.

[Explore more](#)

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+ Esport-Fi - the new future for GameFi

GAMEFI



Online gaming has become the latest sector to benefit from blockchain technology and cryptocurrencies.



GameFi has exploded since 2021 because it can help all players earn money while playing games. It is called Game Play to Earn (P2E).

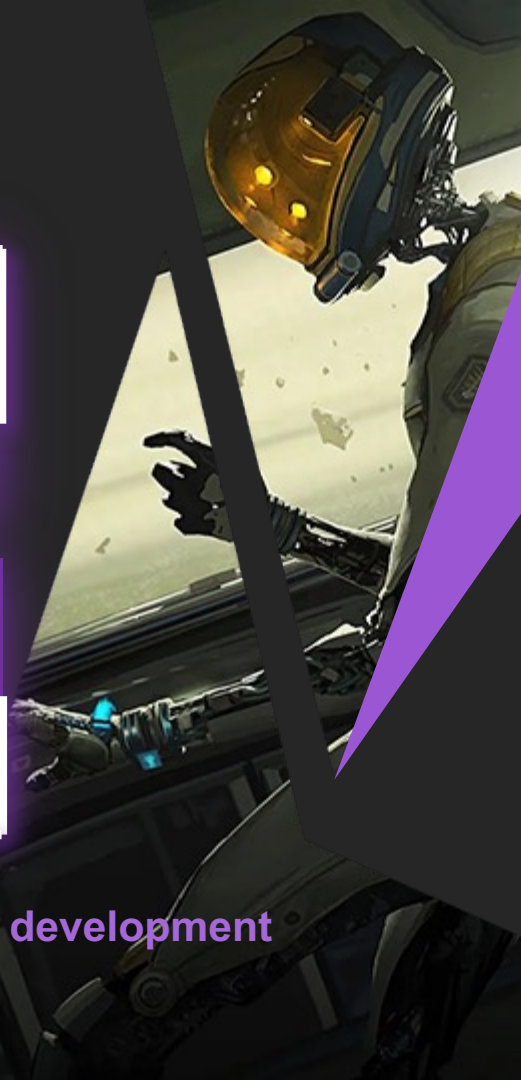


Although it has only appeared in 2020, the total value of P2E games has reached about 7 billion USD.



However, this segment only accounts for **0.7%** of the total cryptocurrency market capitalization.

The P2E game market is **still very small, with great potential for development** when there is not too much money flowing into this segment.



+ Esport-Fi the new future for GameFi



Most games on GameFi are still just basic click-to-earn games that are more economical than others, so they have not attracted many players. Poor in terms of game-play, graphics should not be attractive, meeting the entertainment needs of players.



Most are PvE (play with the PC), which means they can be completely interfered with by the manufacturer. Some games with PvP have very low profits.



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Esport-fi leading the new trend

HERO WAR - ESPORT-FI - It has recovered the limits of GameFi.



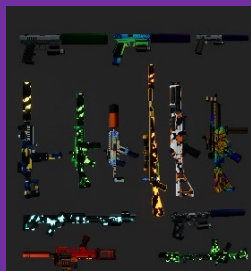
The Hero War is a project that combines the platforms SocialFi, Esport-Fi, and Metaverse.



There is a line of shooters, survival, and role-playing games with a total point of view. 3 and first, meet players' entertainment, connection, and competition needs with top-tier graphics, and appealing game-play mechanisms, more appealing than Click to Earn games.



Inheriting GameFi's economic mechanism, but helping players earn income with skills and personal tactics.



The system of characters, weapons, costumes, and resources is diverse, qualified, and encrypted with NFT technology.

=> Simple transactions with no intermediaries. => Uniqueness has a strong value. => Diverse items with numerous opportunities for profit in NFT transactions.

HERO WAR - Esport-Fi will be the next form of GameFi.



Quote:

- In 2200, human science and technology have advanced greatly. Most human technology products use AI (artificial intelligence), and this technology has gone beyond human control.
- An extremely intelligent AI robot named **Sophia** has taken control of almost all other AI robots, creating a powerful AI army aimed at ruling over humanity. Since then, the Earth has added a new species called AI.
- With her technology, Sophia opened the portal to the parallel world of **CyberPlanet**. And **Sophia** has cooperated with **The Creation** to use resources and CyberPlanet technology to rule the earth.
- Similar to CyberPlanet, Sophia also creates survival battles between humans and robots in an arena called **Hero War** to find outstanding warriors to brainwash and prepare for the conquest of humanity.

7 EXTREMELY INTERESTING PLAY MODES:



1. BATTLE ROYALE

(SINGLE/TEAM): a survival game mode in which multiple individuals or teams fight in the same area, which shrinks over time, and the last individual or team to survive wins.



2. CONQUEST (TEAM)

Teams compete to capture important strongholds. The more bases are captured, the more points per second will be increased. The first team to reach the required number of points wins.



3. Rush (TEAM): Destroy or protect important objects from the opponent's destruction. Each team will have a certain number of points, and when a team member is destroyed or important objects are destroyed, that team's score is reduced. Either team will lose if their score drops to 0



4. Team Deathmatch

(TEAM): Two teams will destroy each other and score points when opposing team members are killed. The first team to reach the required number of points will win.



7 EXTREMELY INTERESTING PLAY MODES:



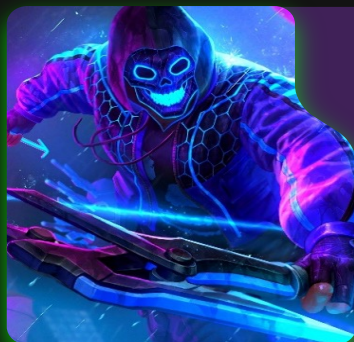
5. CAPTURE THE FLAG

(TEAM): Bring the opposing team's flag back to base to score. If the opposing team takes your flag, you must get it back first.



6. FREE FOR ALL

(SINGLE): The first player to reach the required number of points wins.



7. KILL CONFIRMED (TEAM): the player, after defeating the opponent, needs to pick up cards called "dog tags." Picking up cards will increase the team's score, and when reaching the required number of points, that team will win. You can pick up your teammates' cards to prevent the other team from increasing their points.

+ HERO WAR - ESPORT-FI LEADING THE NEW TREND

BATTLE ROYALE: Esports standard professional game mode - Survival to earn can help players multiply their fortune by a factor of 100:

- The game will have a maximum of 100 players.
- Battle solo or in groups of four.
- Each player, when participating, will bet the same fixed amount of HBG.
- Everyone collects battle items and destroys each other on a map to find the last survivor or team.
- The player who kills another player will get 1 piece of HBG from the eliminated player.

Tactics: the greater the skill, the greater the likelihood of victory, and the greater the ability to x100 times the asset.

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HOLD TO DISPLAY CONTROLS

HERO WAR

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PROFIT-GENERATING ACTIVITIES AT HERO WAR



KIẾM TIỀN



TAO RA NFT
& NÂNG CẤP NFT



CHƠI GAME &
SƯU TẬP NFT

HERO WAR

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HERO WAR'S



LAUNCH PAD

Pi Gaming is a paradigm of a gaming room combined with a luxurious coffee shop. It will be equipped with an ultramodern computer room system and equipment with optimal quality within gaming standards. professional players.

Pi Gaming is a chain of gaming rooms with a total of four branches located in the center of Ho Chi Minh City (4-6-8, Calmette, Nguyen Thai Binh ward, district 1). The scale of the total investment capital is up to 3 billion VND, 4 floors, 170m2 for each floor, which is worthy of an ideal place for gamers.



HERO WAR

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+ HERO WAR'S LAUNCH PAD



Hero War and Pi Gaming are the vanguard in making Esport a recognized sport:

Each province in Vietnam, Pi Gaming will build a special game room with professional coaches, guidance, and training in esports such as LOL, Fifa, Dota, and especially Hero War. In the other facets of sports such as football, martial arts, swimming, etc., young children can participate in Esport-Fi with parental allowance, which develops their intellect and through which they can earn money online. from gaming activities at Pi Gaming under the supervision and guidance of coaches.



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HERO WAR's launch pad



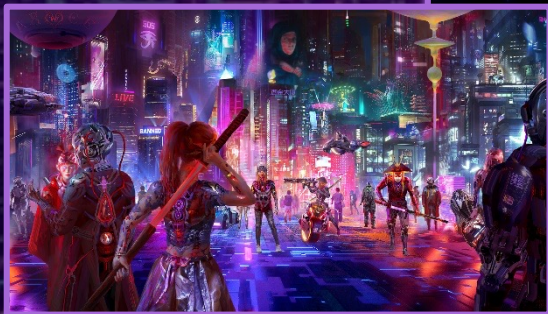
At Pi Gaming, the candidates are trained to become professional players, are learnt how to earn money from games, participate in domestic and foreign tournaments, and develop their minds through leisure time entertainment and relaxation.

=> The mission to make Esport-Fi become a profession and a sport.

HERO WAR



FROM ESPORT-FI TO SOCIAL-VERSE



With the advantage of VR technology, 3D Unreal Engine 5, Hero War is no longer a normal game, but also a Metaverse 3D social network with the preference to build a SocialFi platform combining Metaverse, Esport-Fi, and Defi.

At Hero War Metaverse, users can create face-to-face meetings, build businesses, do business, invest, study, entertain, and interact directly with each other regardless of geographical distance or facility.

=> Create a world and a second life.

Hero War The Metaverse will be the convergence destination, the connecting place of the entire Herobook ecosystem in particular and all people around the world in general.

+ FROM ESPORT-FI TO SOCIAL-VERSE

Hero War is there that connects the entire Herobook ecosystem. e central piece of the Metav.



ESPORT-FI to ESPORT-VERSE



FROM ESPORT-FI TO SOCIAL-VERSE



HERO AVATAR: Players can design their own avatars to interact with in the virtual world.



HERO CREATOR: a platform that assists fashion brands and traditional games in NFTing their products and selling them on the Hero War platform.



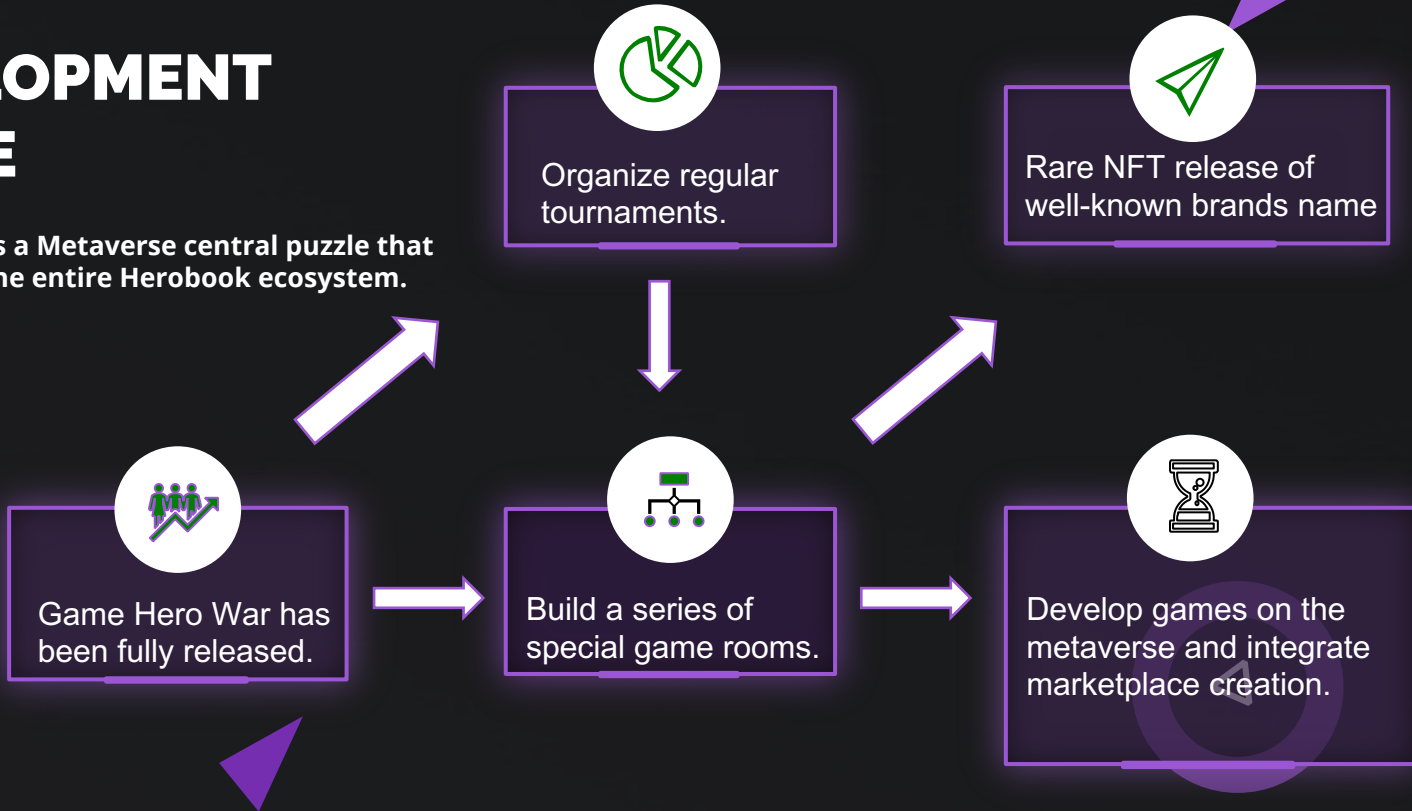
HERO-VERSE: oriented to becoming the first metaverse for GameFi, social networks help people interact with each other in the most authentic way, blurring the boundaries between real and virtual.



HERO REALITY: Using 3D Unreal Engine 5 and VR technology to bring a new experience to players in the world of Hero War.

+ DEVELOPMENT ROUTE

Hero War is a Metaverse central puzzle that connects the entire Herobook ecosystem.



GAMERS

Why should you join HERO WAR?



Huge and strong ecosystem from HeroBook.



Multiple optional, qualified and transactional NFT items.



By applying skills and personal strategy, increase your chance 100 times.



Sustainable technology: VR, 3D unreal engine,...



A vision to become the top Metaverse, in which people can truly interact with each other without the geographic limitation.



Various gameplay with 7 different modes and outstanding graphics.



A great amount of players within the platform, where they earn money through ads.



GAMERS



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x **Thanks for watching**

